



# Aligning Event Logs and Process Models for Multi- perspective Conformance Checking: An Approach Based on ILP

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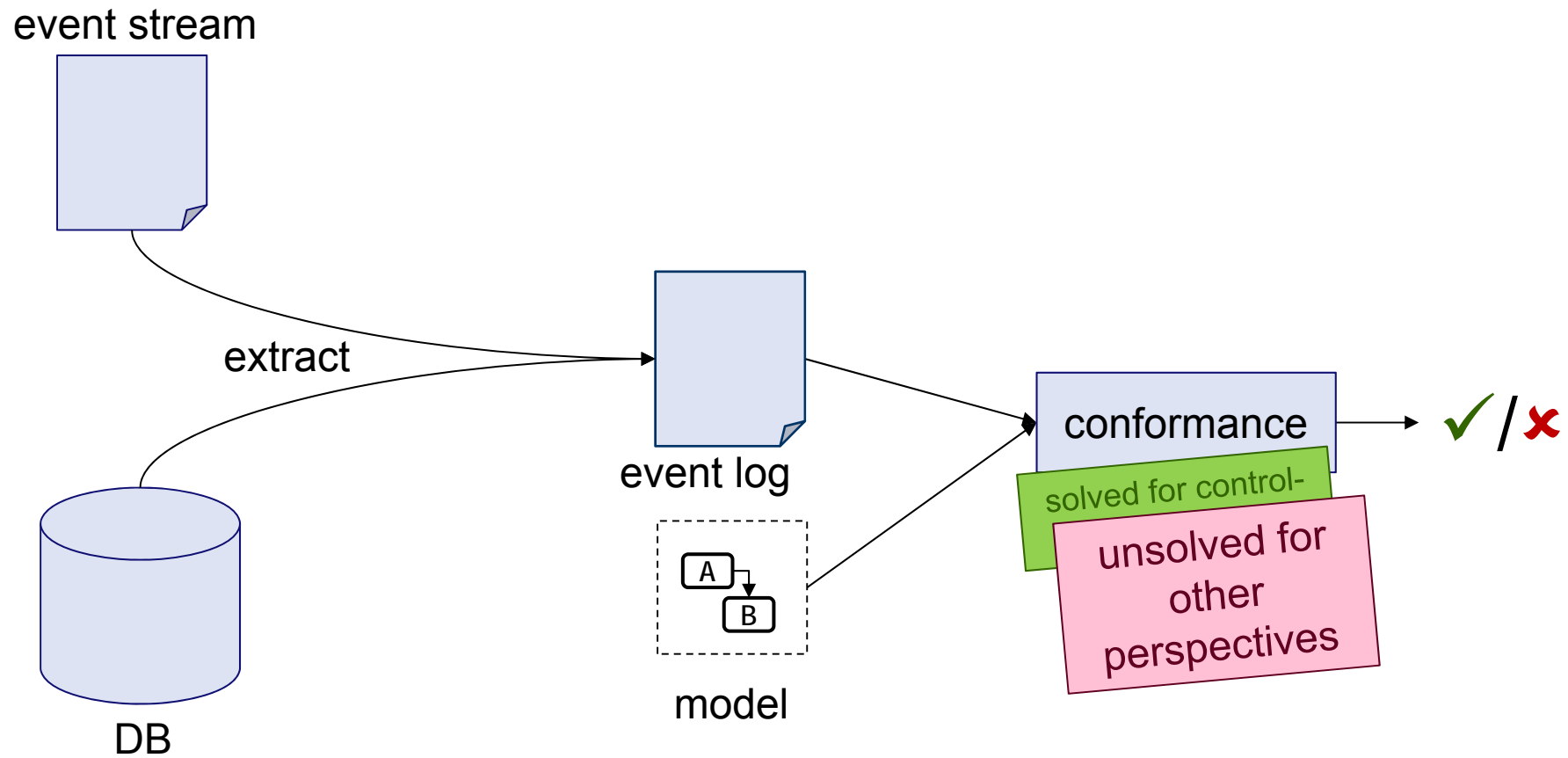
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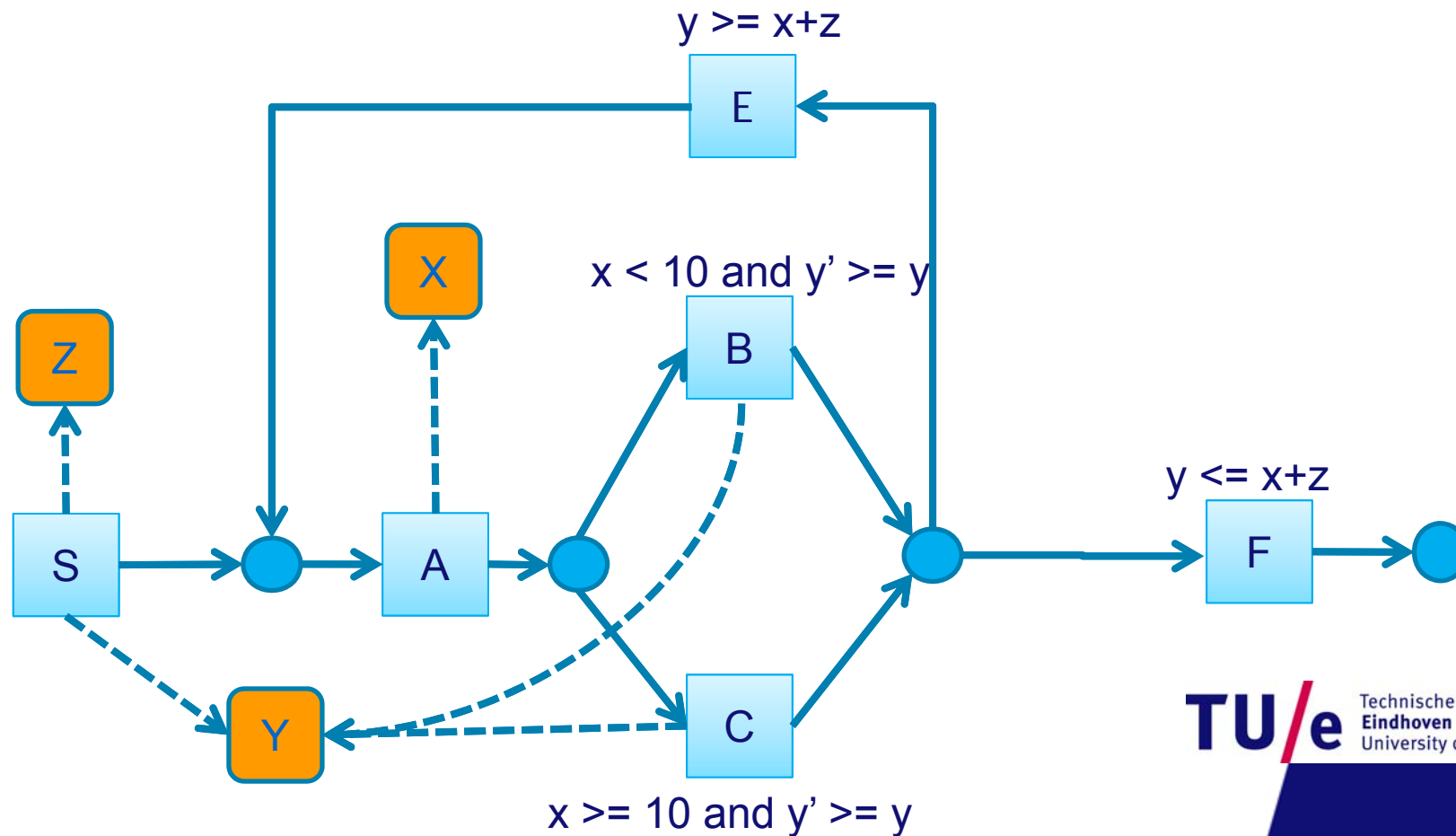
Where innovation starts

# Conformance Checking





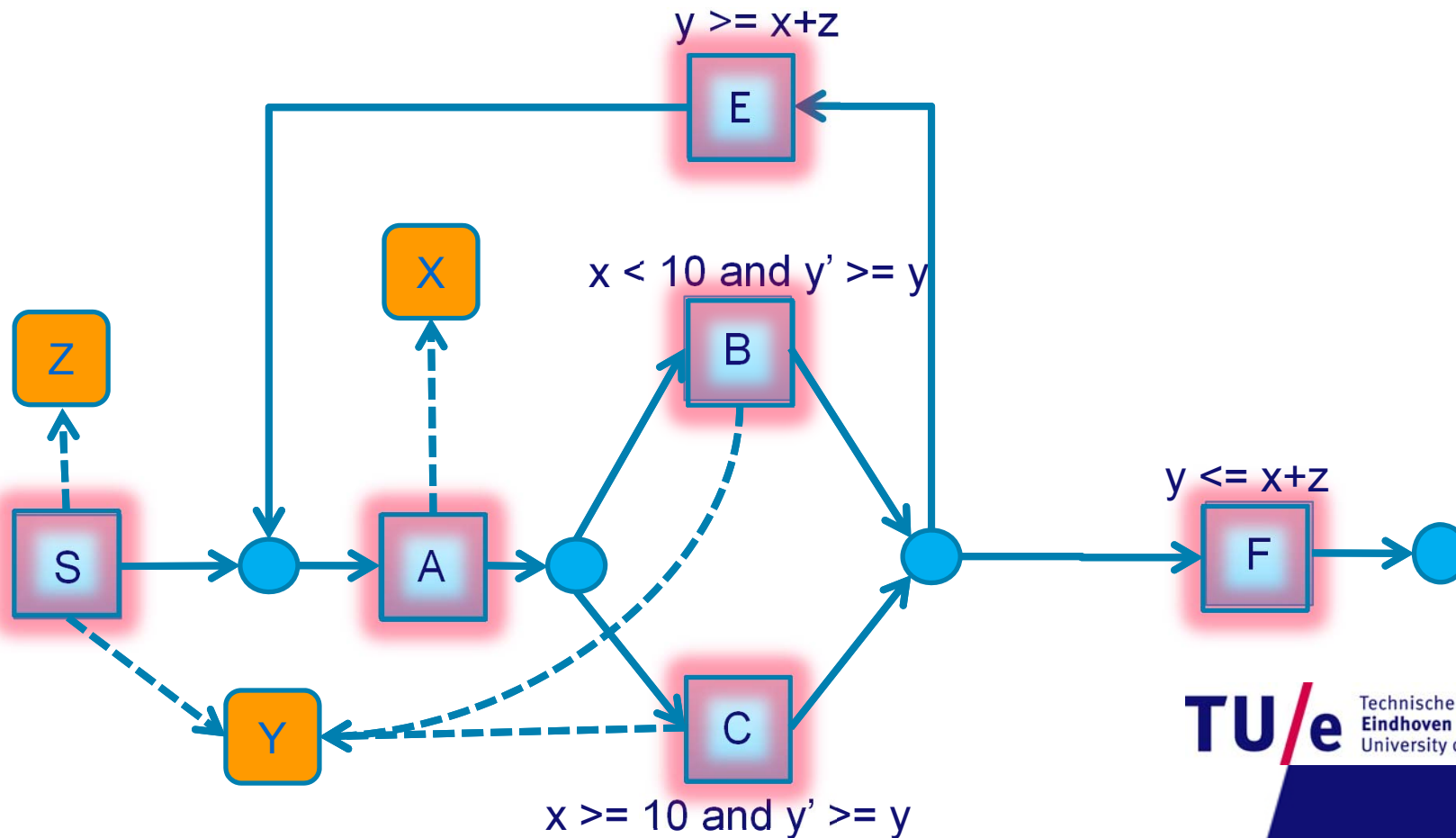
# Petri Nets with Data



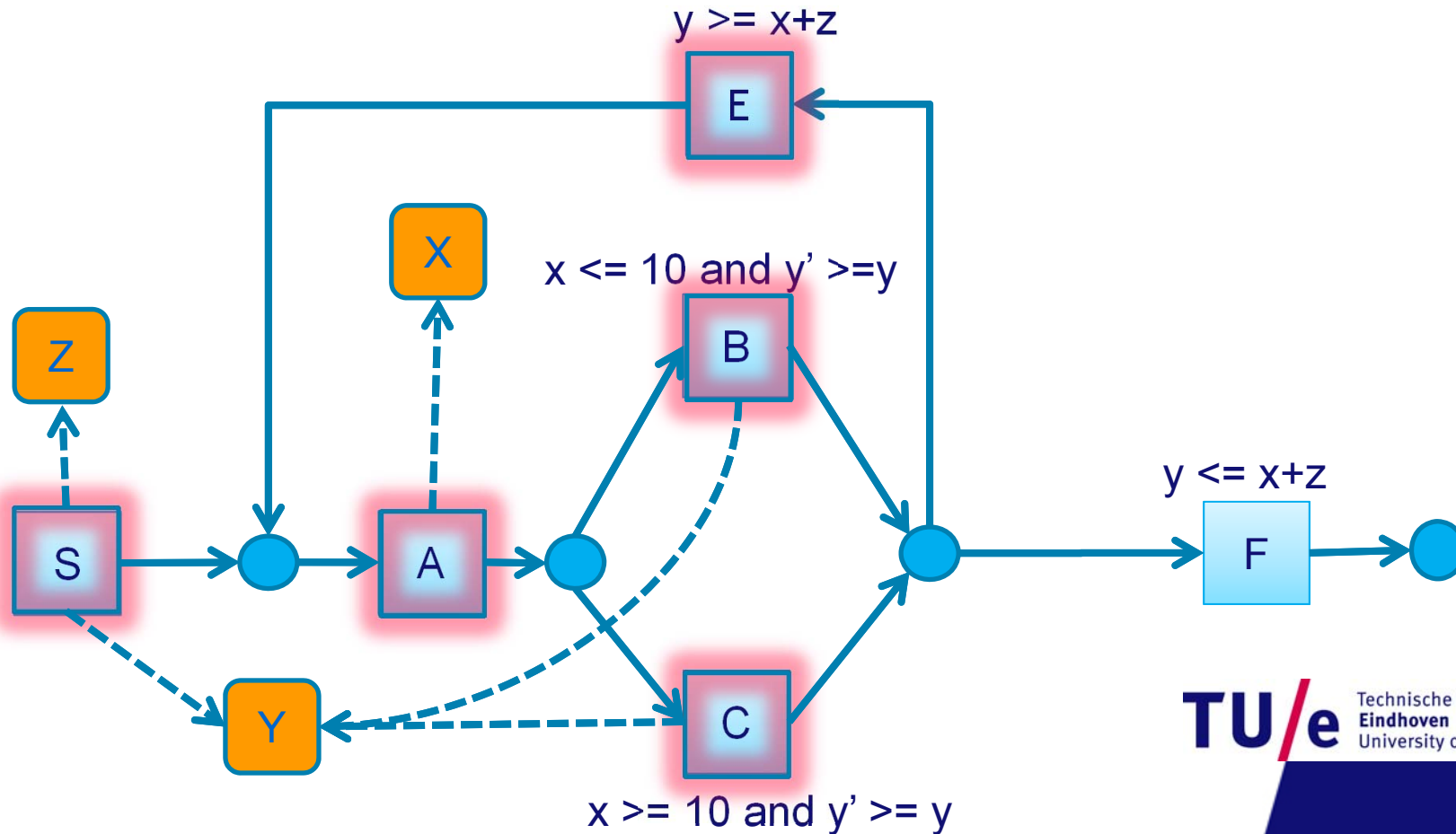
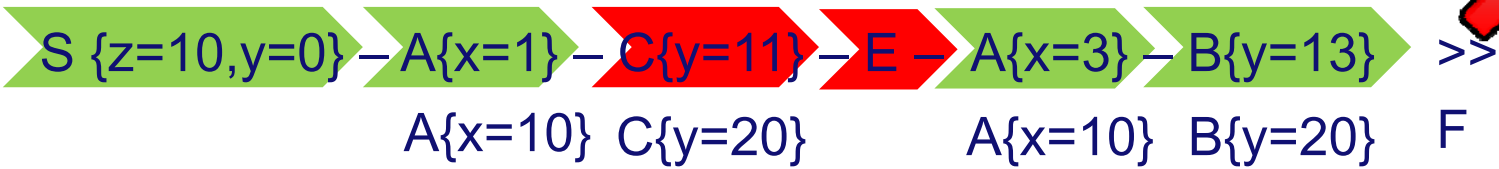
# A trace without problems



S {z=1,y=0} → A{x=10} → C{y=11} → E → A{x=10} → B{y=11} → F

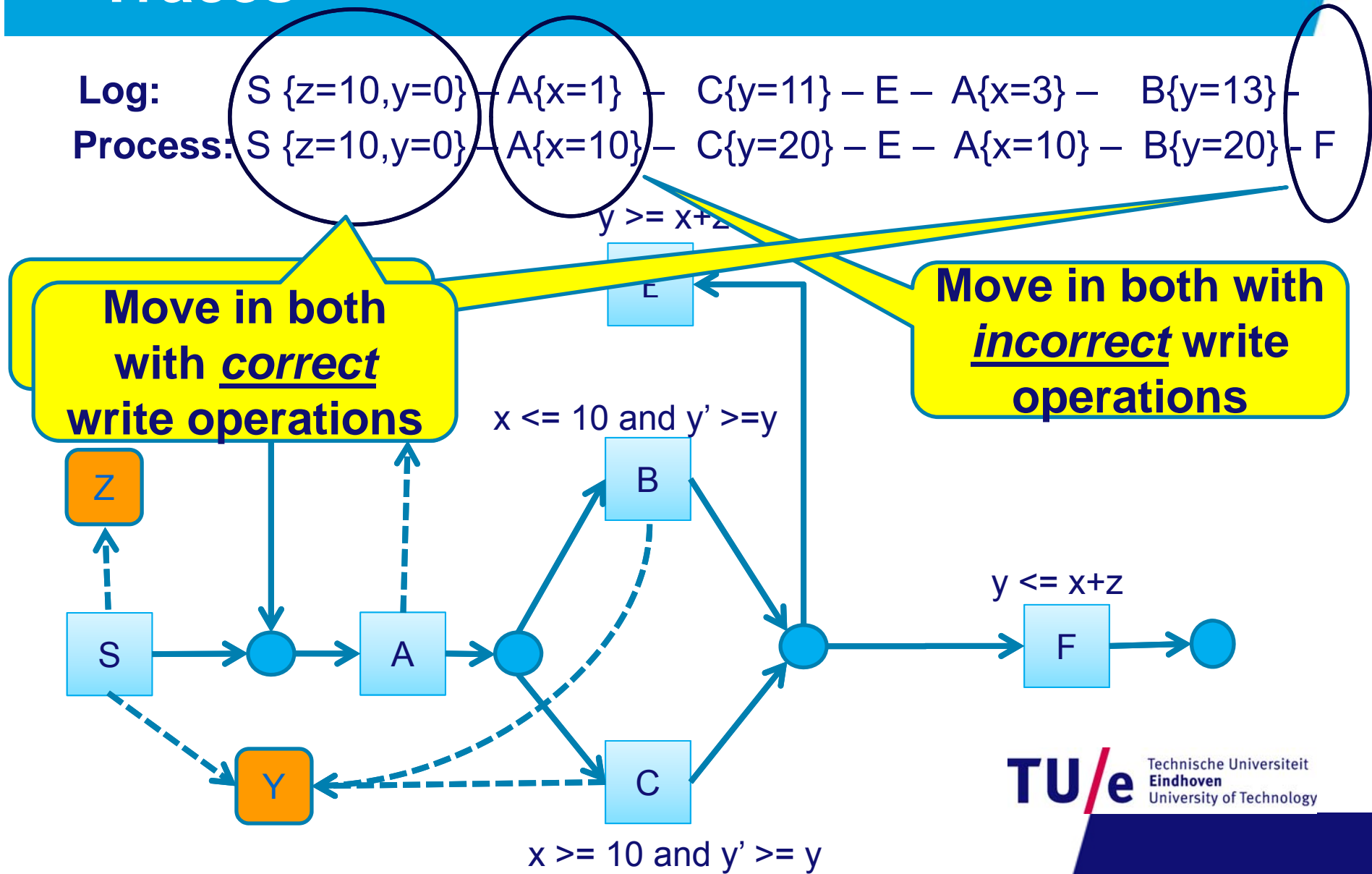


# A trace with problems



# Alignments between Log and Process Traces

**Log:** S {z=10,y=0} - A{x=1} - C{y=11} - E - A{x=3} - B{y=13} - F  
**Process:** S {z=10,y=0} - A{x=10} - C{y=20} - E - A{x=10} - B{y=20} - F

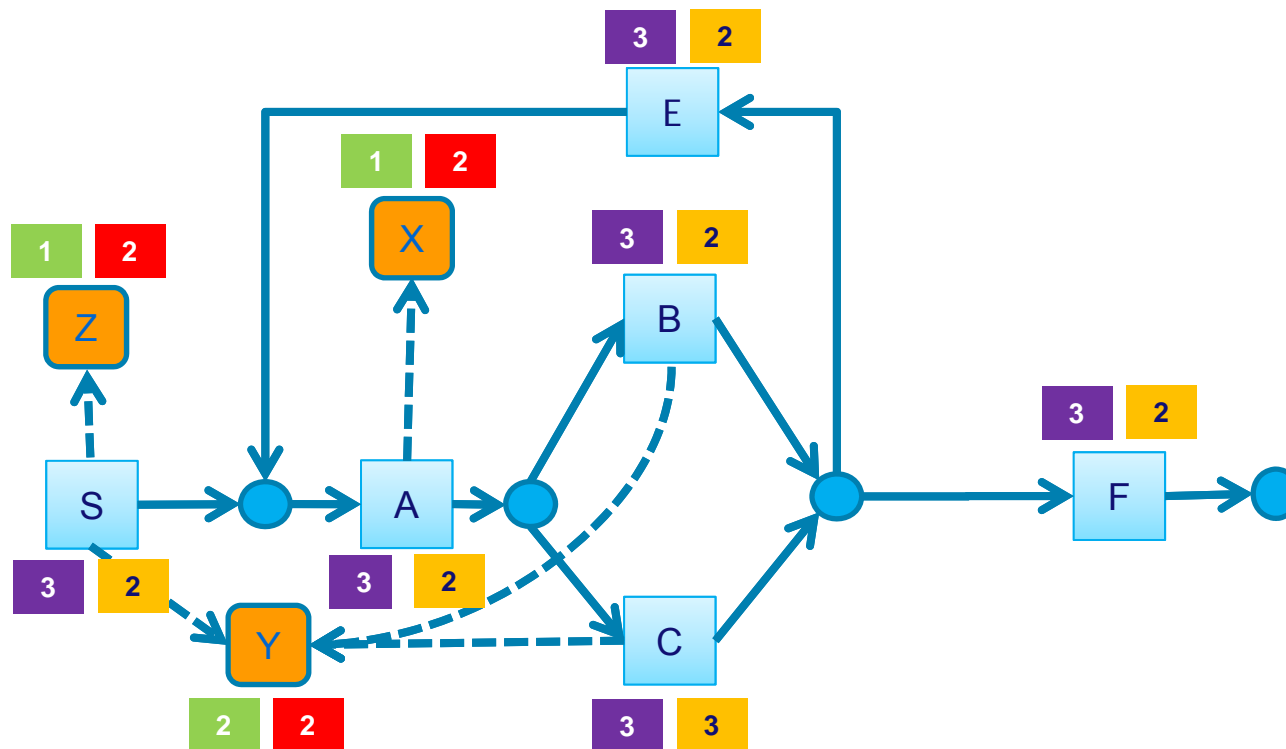






# Cost of alignments

- Each move is associated with a cost
- Cost of alignment is the sum of the costs of its moves



- : Cost of “move on model”
- : Cost of “move on log”
- : Cost of writing a wrong value
- : Cost of non-writing a variable

# Cost of alignments: some examples

Log: S {z=10,y=0} - A{x=1} - C{y=11} - E - A{x=3} - B{y=13} -

8

Process: S {z=10,y=0} - A{x=10} - C{y=20} - E - A{x=10} - B{y=20} - F

Log: S {z=10,y=0} - A{x=1} - C{y=11} - E - A{x=3} - B{y=13} -

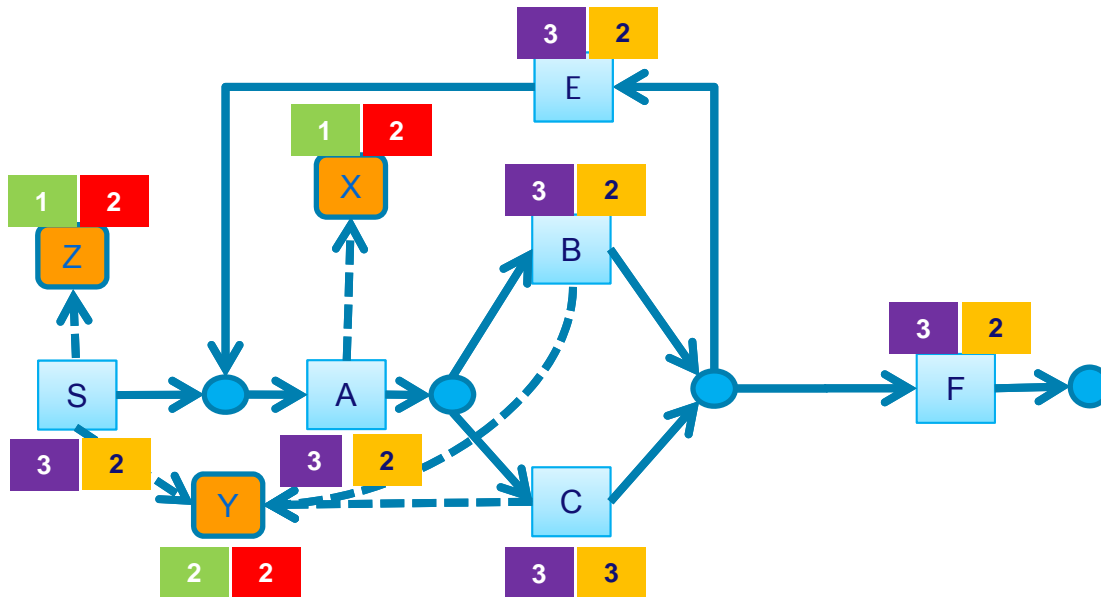
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Process: S {z=1, y=0} - A{x=10} - C{y=11} - E - A{x=3} - B{y=13} - F

Log: S {z=10,y=0} - A{x=1} - C{y=11} - E - A{x=3} - B{y=13} -

Process: S {z=1, y=0} - A{x=1} - B{y=13} - E - A{x=3} - B{y=13} - F

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An optimal alignment: an alignment with the lowest cost

# Finding an optimal alignment

1. Computing the control-flow alignment using existing techniques [1]
2. Enriching the alignment with the data operations.
  - The alignment is enriched, thus minimizing the cost of the alignment
  - Naturally formulated as an Mixed Integer Linear Program

**Log:** S {z=10,y=0} – A{x=1} – C{y=11} – E – A{x=3} – B{y=13} –

**Process:** S {z=1, y=0} – A{x=10} – C{y=11} – E – A{x=3} – B{y=13} – F

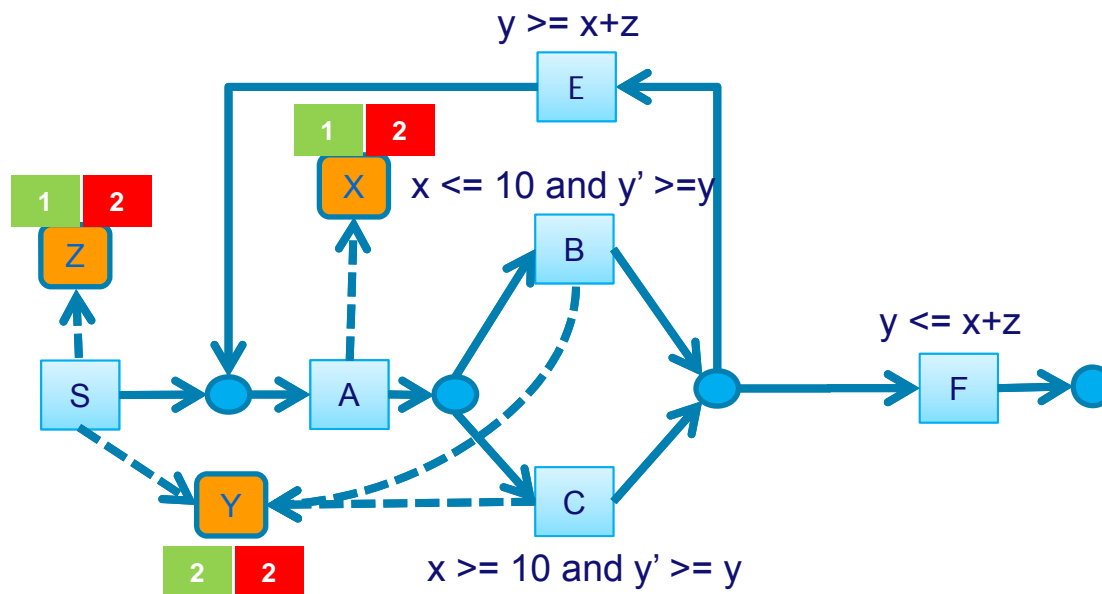
[1] A. Adriansyah, A., B. F. van Dongen, B.F., W.M.P. van der Aalst, W.M.P. : Conformance Checking Using Cost-Based Fitness Analysis. *IEEE International Enterprise Distributed Object Computing Conference (EDOC 2011)*

# Construction of the ILP problem : converting guards to ILP constraints

**Log:** S {z=10,y=0} - A{x=1} - C{y=11} - E - A{x=3} - B{y=13} -

**Process:** S {z= z<sub>1</sub>,y=y<sub>1</sub>} - A{x=x<sub>1</sub>} - C{y= y<sub>2</sub>} - E - A{x= x<sub>2</sub>} - B{y= y<sub>3</sub>} - F

**Variables:** v<sub>i</sub> = the i-th write operation for variable v



...

$$y_2 \leq x_2 + z_1$$

$$y_3 \geq y_2$$

$$x_1 \geq 10$$

$$x_2 \leq 10$$

$$y_2 \geq x_1 + z_1$$

$$y_2 \geq y_1$$

$$x_1, x_2, y_1, y_2, y_3, z_1 \in \mathbb{N}$$



# Construction of the ILP problem : converting guards to constraints

**Log:** S {z=10,y=0} - A{x=1} - C{y=11} - E - A{x=3} - B{y=13} -

**Process:** S {z= z<sub>1</sub>,y=y<sub>1</sub>} - A{x=x<sub>1</sub>} - C{y= y<sub>2</sub>} - E - A{x= x<sub>2</sub>} - B{y= y<sub>3</sub>} - F

$$\min \hat{x}_1 + \hat{x}_2 + \hat{x}_3 + 2\hat{y}_1 + 2\hat{y}_2$$

$$y_2 \leq x_2 + z_1$$

$$y_3 \geq y_2$$

$$x_2 \leq 10$$

$$y_2 \geq x_1 + z_1$$

$$y_2 \geq y_1$$

$$x_1 \geq 10$$

$$\hat{x}_1 = 0 \Leftrightarrow x_1 = 1$$

$$\hat{x}_2 = 0 \Leftrightarrow x_2 = 3$$

$$\hat{y}_1 = 0 \Leftrightarrow y_1 = 0$$

$$\hat{y}_2 = 0 \Leftrightarrow y_2 = 11$$

$$\hat{y}_3 = 0 \Leftrightarrow y_3 = 13$$

$$\hat{z}_1 = 0 \Leftrightarrow z_1 = 10$$

$$\hat{x}_1, \hat{x}_2, \hat{y}_1, \hat{y}_2, \hat{y}_3, \hat{z}_1 \in \{0,1\}$$

$$x_1, x_2, y_1, y_2, y_3, z_1 \in N$$

$$\hat{v}_i = 0 \Leftrightarrow v_i = k$$

can be rewritten as two linear constraints:

$$v_i - M\hat{v}_i \leq k$$

$$-v_i - M\hat{v}_i \leq -k$$

} = 13

**• Assignment cost=**

**Value Objective Function at minimum**

**+**

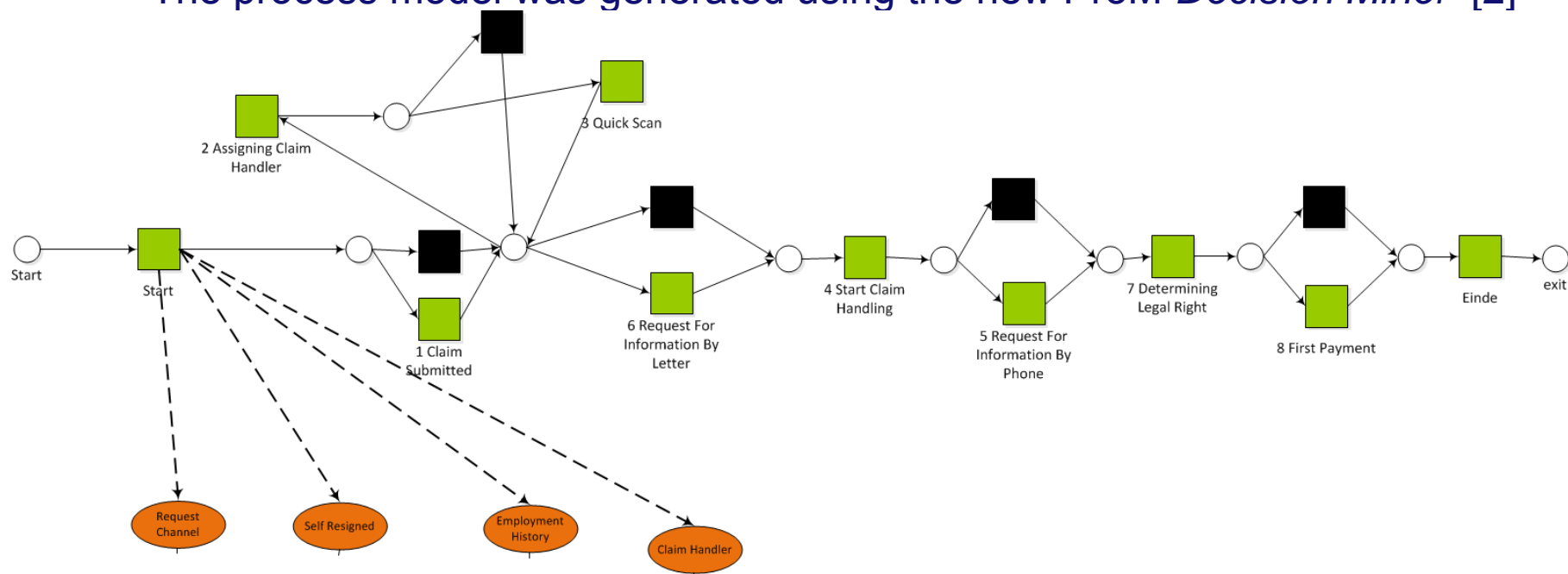
**Cost of Log/Process Move=2+2**

# Additional features

- Support for the OR operator in the transition guards
- Support for any time of primitive types (through a bidirectional conversion to numerical value):
  - Boolean
  - Timestamp
  - String

# Implementation and Experiments

- Implemented as ProM plugins
- Tested with a real-life event log
  - The event log recorded the execution of 12319 process cases with a Dutch insurance institute
  - The process model was generated using the new ProM *Decision Miner* [2]

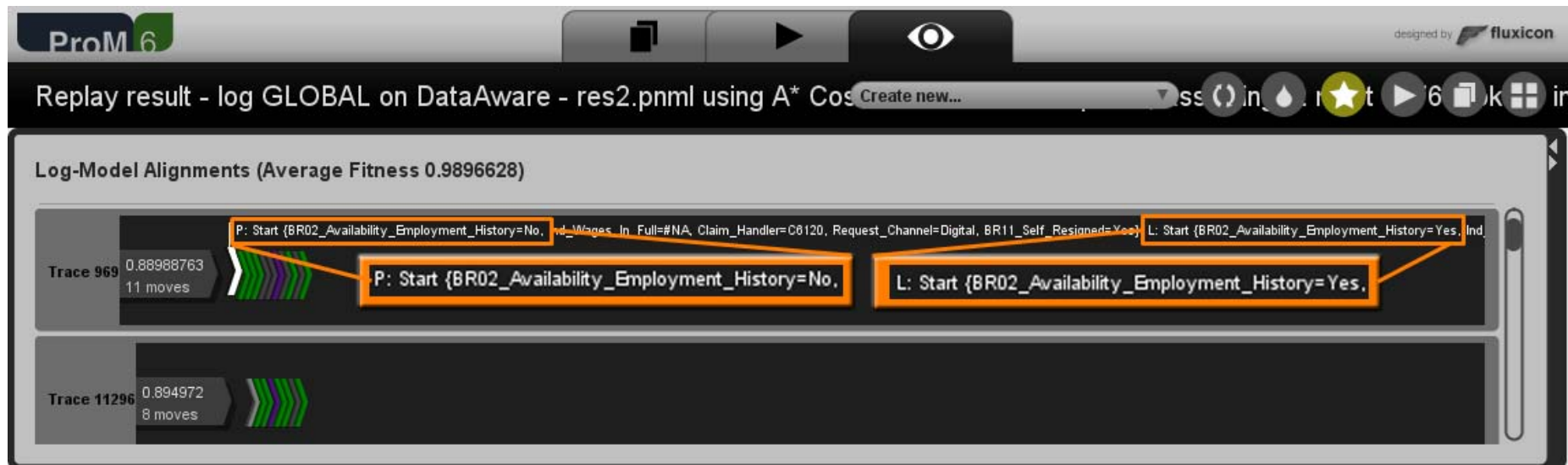


[2] **Massimiliano de Leoni, Wil M. P. van der Aalst**: Data-aware process mining: discovering decisions in processes using alignments. *28th Annual ACM Symposium on Applied Computing (SAC '13)*



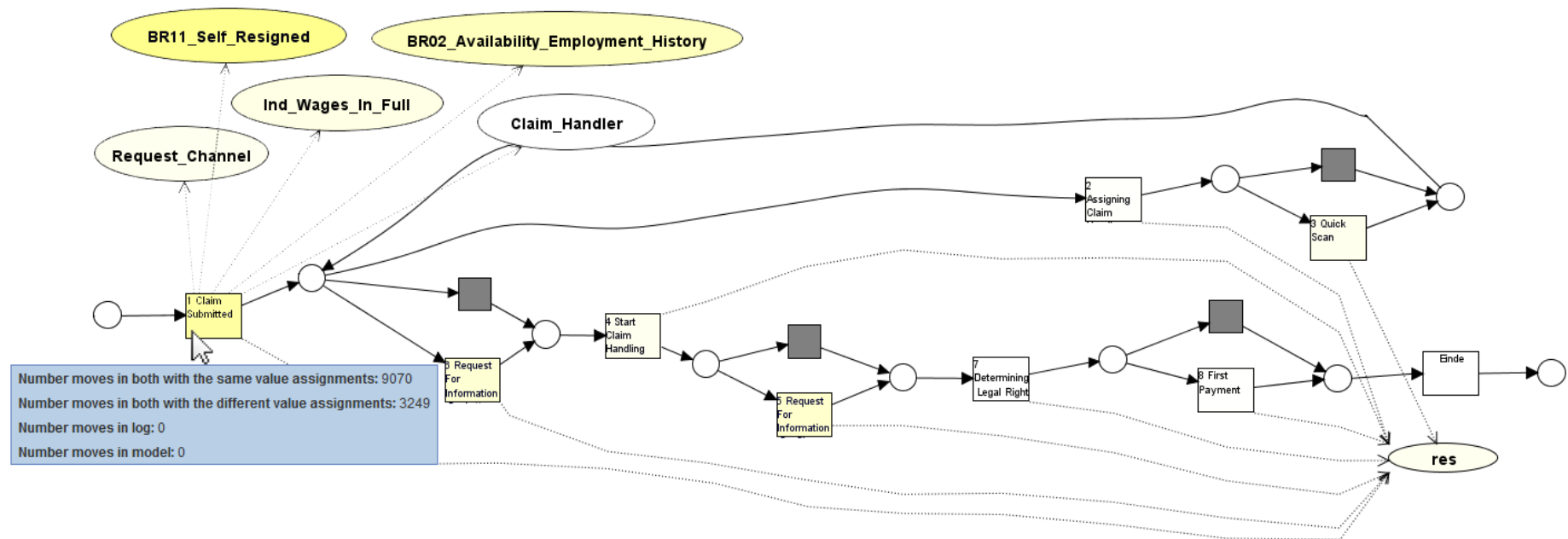
# Visualization of the optimal alignments in ProM

- Each row is the optimal alignment of a different log trace
- Alignments are visualized as a sequence of triangles
  - Each triangle corresponds to a move
  - The type of move is identified by the colour
    - **Green**: move in both with correct write operations
    - **White**: move in both with incorrect write operations
    - **Purple**: move in model; **Yellow**: move in log



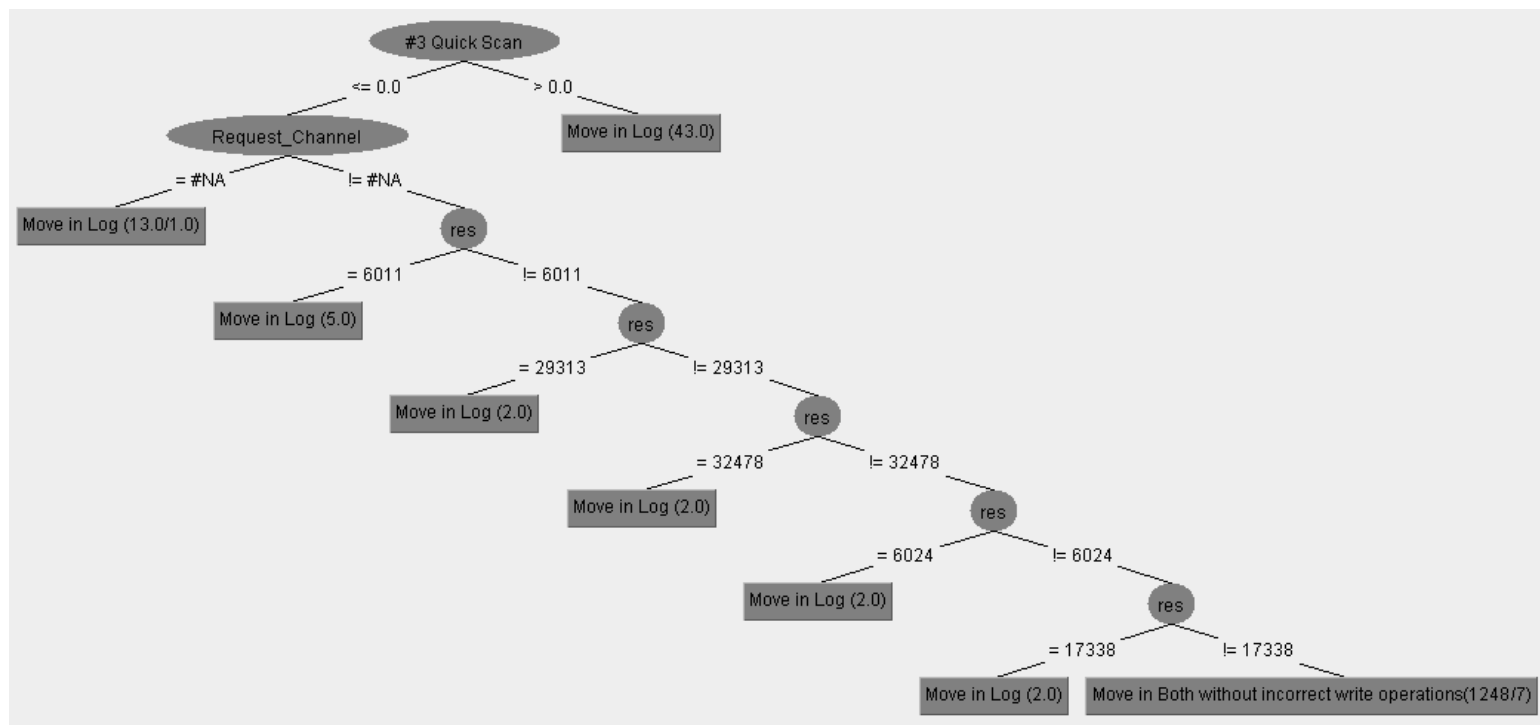
# A Helicopter view on the optimal alignments : projection onto models

- When there are so many alignments (12319), difficult to gain a general insight into the most common problems
- We also provide a visualization where alignments are projected onto the model
  - Darker colour for activities/variables more involved into deviations



# A Helicopter view on the optimal alignments : root causes of deviations

- Transitions are associated with decision trees:
  - Features: Process Variables + #execution of transitions in the prefix
  - Classification Attribute: The move types (in log, model, etc.)



# Execution-Time Analysis

